

COMMERCE CLASSIC TOURNAMENT

8U SUPPLEMENTAL RULES

1. Bases will be at 60 feet. Pitcher's mound will be at 40 feet.
2. No leads. No stealing. There are no extra bases allowed on infield overthrows. In the event of an overthrow to the infield from the outfield, the player may advance to the base he was heading toward.
3. Base runners advance from station to station when the ball is put into play by a batter and may continue to advance until a player on the infield has control of the ball. Note: Control of the ball in the infield has to be by an infielder. In any event, the runner is "live" and may be tagged out until he safely reaches base. The Umpire will have final say as to the base status of the runner(s).
4. Base runners may not lead off or leave a base until a pitched ball has reached the batter. One warning per team is given if a runner leaves early on a base, on the second warning the runner is out.
5. Infield Fly rule is not in effect.
6. Ten (10) defensive players with four (4) outfielders. Outfielders must remain on the outfield grass until the ball is put into play.
7. Maximum five (5) run limit per inning. No run limit in the 6th inning or later. Mercy rules are in addition to this.
8. Runners are encouraged to slide on all close plays.
9. The entire game will alternate innings coach/player pitch. Coaches will pitch the 1st, 3rd, and 5th innings. The players will pitch the 2nd, 4th, and 6th innings. In the event of a tie, the player/coach pitching rotation will continue.
10. During coach pitch innings the coach will be allowed to throw up to 5 pitches to the batter.
11. Coaches serving as a pitcher during coach-pitch innings may not "coach" or instruct their players from the mound.
12. Umpires will call all pitches balls and strikes. If the umpire calls the fifth pitch a strike the batter is out.
13. If the fifth pitch is swung at and missed the batter is out. If the fifth pitch is not hittable the player will get additional pitches until it is deemed hittable by the umpire. Three strikes prior to or at the fifth pitch is a strikeout.
14. If the fifth pitch results in a foul ball, foul balls on this and succeeding pitches do not count and the batter continues to bat until he/she hits a ball into fair territory or incurs a third strike. Three strikes always results in an out as long as the last strike does not occur as a foul ball.
15. No walks may occur when a manager/coach is pitching. There are no walks or bases awarded due to a hit by pitch while the Coach is pitching.
16. No walks are awarded during kid pitch innings UNLESS the batter is hit by the pitch. If a pitcher throws ball four to any batter the coach will assume the pitching position and strike count for remainder of that at bat and will throw up to 5 pitches as described above.
17. Bunting is permitted while a player is pitching only (No bunting allowed during coach pitch)